IMMERSIVE THEATER RESOURCES

This Bibliography is provided for those wishing to research spherical display history, applications and related technologies. Following the alphabetical listing, sources are listed according to category. These sources span many disciplines, including planetaria, cinema, motion simulation, psychophysics and cognitive science, military systems, virtual reality and computer graphics. We have also added a listS of related web links, professional societies and vendors. We hope you find it useful.

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Adventures in Cybersound – Technology and Society http://www.cinemedia.net/SFCV-RMIT-Annex/rnaughton/phd8400.html

American Widescreen Museum
http://www.widescreen/intro.htm

Cybersphere Spherical Projection System http://www.ndirect.co.uk/~vr-systems/sphere1.htm

Full Dome Video Planetaria Discussion Group http://groups.yahoo.com/group/fulldome

Grand Challenge Cosmology Consortium http://zeus.ncsa.uiuc.edu:8080/GC3Home.html

GRASP Lab Omnidirectional Vision Home Page http://www.cis.upenn.edu/~kostas/omni.html

Immersive Image Acquisition http://www.panoscan.com p.html

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http://vr.iao.fhg.de/ipt-egve/

Immersive Projection Displays http://www.isdale.com/jerry/VR/IPD Links.html#Events

Iowa State U. Virtual Reality Applications Center (VRAC) http://www.vrac.iastate.edu/

National Center for Supercomputing Applications (NCSA) http://www.ncsa.uiuc.edu/

National Space Centre, Leicester, UK www.spacecentre.co.uk

National Tele-immersion Initiative - NTII http://www.advanced.org/tele-immersion/introduction.html

Princeton University Immersive Interactive System http://www.cs.princeton.edu/omnimedia

Rose Center for Earth and Space – Hayden Planetarium http://www.amnh.org/rose/

San Diego Supercomputing Center http://www.sdsc.edu/

Spherical Rendering References, Tools, and Techniques

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